

## Lesson 2 Activity (Do Now & Review): **Agree or Disagree?**

<b>Statement</b>	<b>Agree</b>	<b>Disagree</b>
Some people are rich, and some people are poor — but that’s okay.		
Everyone is equal and should be treated the same.		
It’s better to be ignorant but happy than be knowledgeable but sad.		
Whoever is in charge should be able to do whatever they think is right.		
Without rules, we cannot live our lives correctly.		
People who don’t follow a countries rules should be severely punished.		
We should trust our government and leaders cause they know what’s best.		
The police should have total power to do whatever they need to do, in order to keep people safe.		
I shouldn’t have to spend time with people you don’t like.		
If a decision makes most people happy, then that’s the right decision.		
If you know you’re right, then you shouldn’t have to listen to anyone.		
The government should be able to use security cameras to watch people and ensure they aren’t breaking the law.		
Governments are there to help people.		
We should censor dangerous information		
There are some rights that all people should have, including food, water, shelter, and an education.		
Death is a suitable punishment for some crimes.		

Lesson 3 Activity (Introduction): **Setting Discussion**

**Who could live here? When is this story set?  
Where could this be located? What kind of story could this be?**



Credit: *The Maze Runner* (2014)  
20th Century Fox

**What kind of story is this? What could be a possible problem in this story?  
Who could the characters be? Where is this story set?**



Credit: *The Scorch Trials* (2015)  
20th Century Fox

**Who could the characters be in this story?  
What would you see, smell, taste, hear and feel in this setting?**



Credit: Darek Zabrocki — <https://www.darekzabrocki.com/>  
*The Death Cure* (2018)  
20th Century Fox

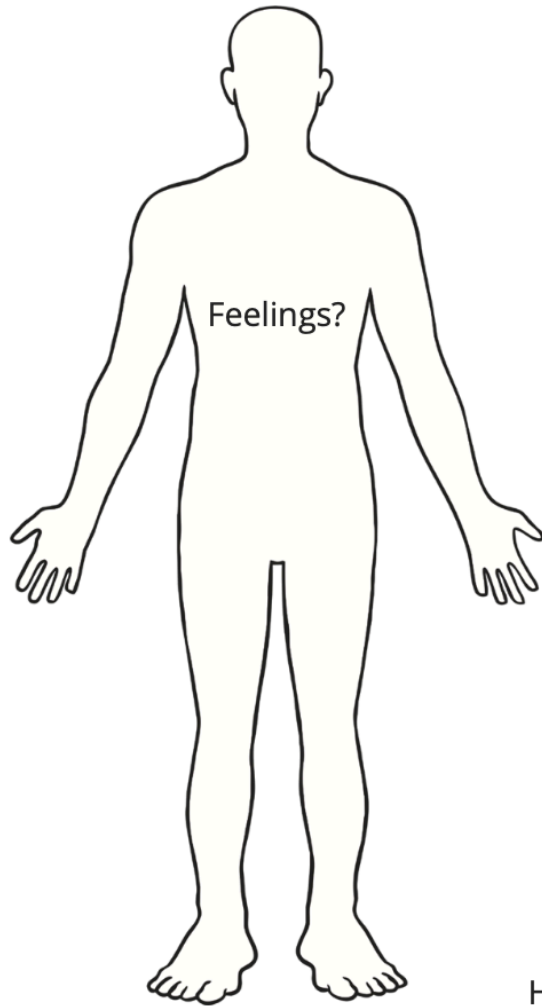
## Lesson 4 Activity (Do Now): Dialogue Creation



Credit: *The Maze Runner* (2014)  
20th Century Fox

# Lesson 4 Worksheet: **Building a Character**

Physical features?



Status?

Job?

Relationships?

Hopes and fears?

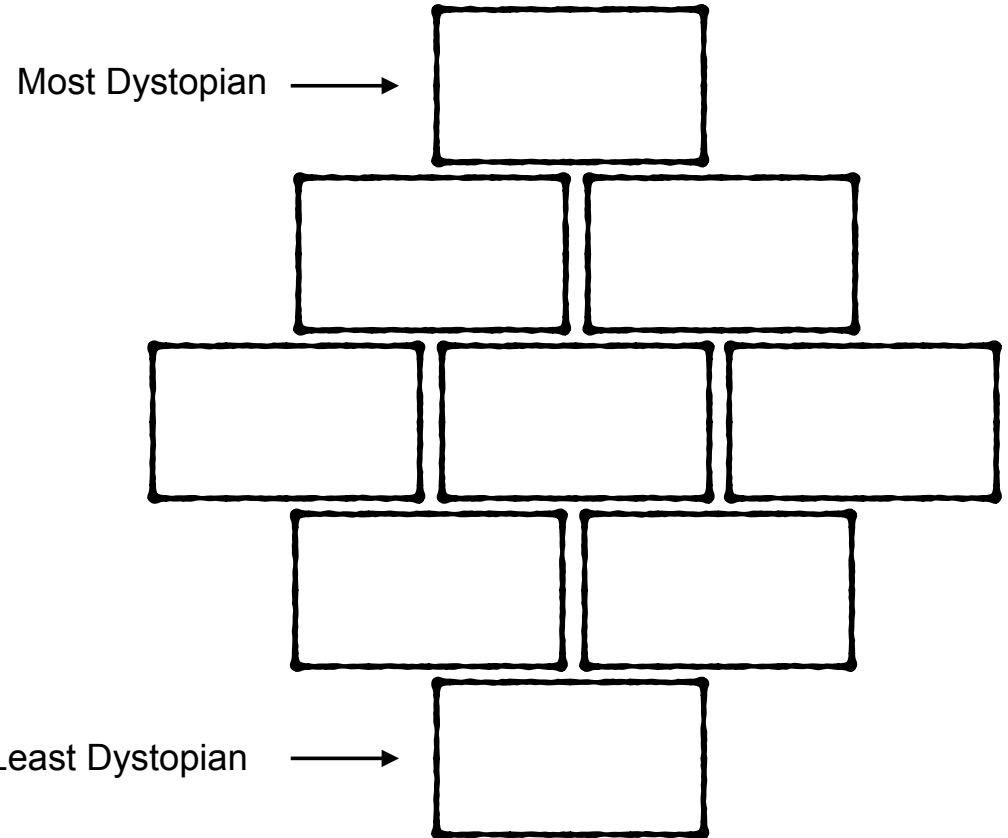
## Lesson 6 Activity (Introduction): **Dystopia Generator**

Find at: [https://www.flippity.net/ra.php?k=1sGWC0\\_oNj1V6aCpPKcuvZryasqluOiuy0CQfIOcJY4M](https://www.flippity.net/ra.php?k=1sGWC0_oNj1V6aCpPKcuvZryasqluOiuy0CQfIOcJY4M)

Credit: Josiah Gray (Used with permission)

<b>Who</b>	<b>What</b>
<b>airplane pilot</b>	<b>sentient robots</b>
<b>hairdresser</b>	<b>uncontrollable wildlife</b>
<b>gardener</b>	<b>alien invasion</b>
<b>painter</b>	<b>super virus</b>
<b>police officer</b>	<b>nuclear attack</b>
<b>computer hacker</b>	<b>prison break</b>
<b>a small child</b>	<b>meteor strike</b>
<b>scientist</b>	<b>9.5 earthquake</b>
<b>truck driver</b>	<b>economy collapsed</b>
	<b>severe drought</b>
<b>When</b>	<b>Where</b>
<b>two years from now</b>	<b>while in the capital city</b>
<b>tomorrow</b>	<b>while in a laboratory</b>
<b>yesterday</b>	<b>while onboard an aircraft carrier</b>
<b>twenty years ago</b>	<b>while at the polar ice caps</b>
<b>at 3:30pm this afternoon</b>	<b>while on a roadtrip</b>
<b>this very instant</b>	<b>while in the school hallway</b>
<b>three months from now</b>	<b>while in a submarine</b>
<b>2099</b>	<b>while on holiday</b>
	<b>while in a large office building</b>
	<b>while deep in the rainforest</b>
	<b>while having breakfast in bed</b>

Lesson 7 Activity (Do Now):  
**Diamond Ranking Grid**



Lesson 7 Activity (Model & Practice):

Success Criteria

- Accurate use of punctuation (full stops, commas, speech marks, etc.)
- Use your senses to add more detail.
- Apply dystopian features to the scene.
- Use ambitious vocabulary choices.
- Use varied sentence openers e.g. verb openers ('ing'), adverb openers ('ly'), etc.
- Use descriptive features (simile, metaphor, personification, etc.)



## Lesson 8 Activity (Model & Practice): **Story Pitch**

When does this happen?

What is the problem? Who are the villains?

Seventy-three years after the events of THE DEATH CURE, when Thomas and other immunes were sent to an island to survive the Flare-triggered apocalypse, their descendants have thrived. Sadina, Isaac, and Jackie all learned about the unkind history of the Gladers from The Book of Newt and tall tales from Old Man Frypan, but when a rusty old boat shows up one day with a woman bearing dark news of the mainland--everything changes. The group and their islander friends are forced to embark back to civilization where they find Cranks have evolved into a more violent, intelligent version of themselves. The islanders are hunted by the Godhead, the Remnant Nation, and scientists with secret agendas. When they cross paths with an orphan named Minho from the Remnant Nation, the dangers become real and they don't know who they can trust. The islanders will have to survive long enough to figure out why they are being targeted, who is friend or foe, and what the Godhead has planned for the future of humanity.

Who are the characters?

This is an interesting story because \_\_\_\_\_

\_\_\_\_\_

This is an interesting story but \_\_\_\_\_

\_\_\_\_\_